

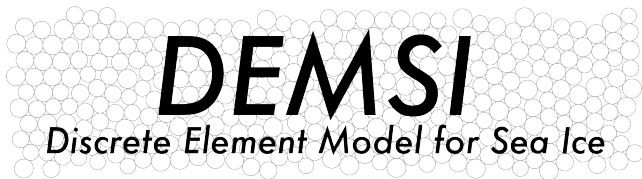
Discrete Element Model for Sea Ice

SciDAC PI Meeting 2019

The DEMSI Team

LANL, SNL, NPS

17th July 2019



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- Travis Davis



Discrete Element Model for Sea Ice (DEMSI)

- **Develop a discrete element method sea ice model suitable for global climate applications**
 - Improved sea ice dynamics fidelity
 - Improved performance on future DOE heterogeneous computing architectures
- Particle method with discrete elements representing regions of sea-ice
 - Explicitly calculate forces between elements
 - Integrate equation of motion for each element

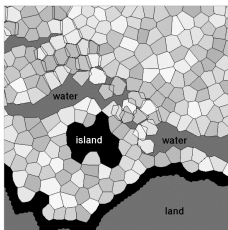


Figure: Hopkins (2006)

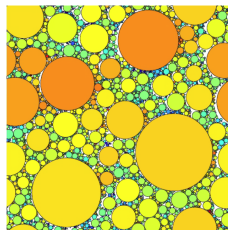
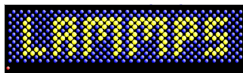


Figure: Herman (2012)

Scientific Goals

- Current models are poorly suited to future GPU architectures:
 - Stencil operators have small flop-memory ratios – memory bandwidth/latency limited
 - Often at limit of strong scaling – Not enough work to exploit parallelism of GPU system
- Current models of sea ice generally treat it as a viscous-plastic material
 - Assumes grid cells are large enough that there is an isotropic distribution in each of linear openings (leads) in the ice pack
 - Developed when grid cell size was $\sim 100\text{km}$
 - Models now use much higher resolution – e.g. $\sim 6\text{km}$
- Observations suggest viscous-plastic models poor for resolutions $< \sim 10\text{km}$
 - Spatial/temporal deformation scaling, dispersion of buoys
- A discrete element method allows explicit and complex force law
Hope to capture anisotropic, heterogeneous and intermittent nature of sea ice deformation
 - Capture explicitly fracture and break up of pack

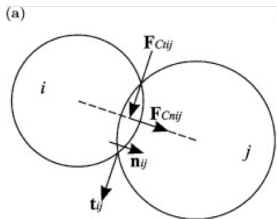
- **DEMSI:**
 - Circular elements to start (speed)
 - Each element represents a region of sea ice, and has its own ice thickness distribution (initial resolution $>$ floe size)
- **Dynamics:** Large-scale Atomic/Molecular Massively Parallel Simulator (LAMMPS)
 - Particle based molecular dynamics code
 - Built in support for DEM methods including history dependent contact models
 - Computationally efficient with massive parallelization
- **Thermodynamics:** CICE consortium Icepack library
 - State-of-the-art sea-ice thermodynamics package
 - Vertical thermodynamics, salinity, shortwave radiation, snow, melt ponds, ice thickness distribution, BGC



- **Contact model**
 - How should elements interact to represent sea ice physics?
- **Ridging**
 - Convergence of sea ice converts area to thickness – how to manage element distortion? How to add new elements.
- **Adding new elements**
 - How to add new elements to the ice pack and maintain pack compactness
- **Coupling**
 - How to couple particles to Eulerian mesh conservatively?
- **Computational performance**
 - How to make the model fast enough for global climate applications?

Contact Model

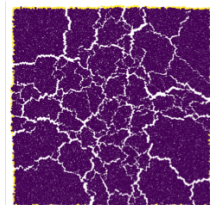
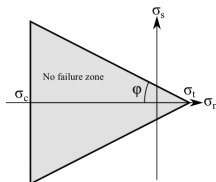
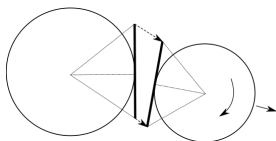
- Determines normal and tangential forces between elements
- These forces (as well as body forces) are integrated to determine velocity – velocity Verlet solver
- For sea ice we consider two situations:
 - Elements are bonded together
 - Elements are not bonded together
- Our initial implementation adapts the work of Mark Hopkins for circular elements
 - Also using floe resolving simulations to determine better contact model



Interacting elements in DEM

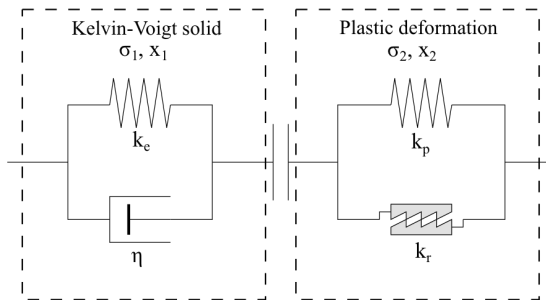
Contact Model: Bonded elements

- Bonded elements have linear bonds between them
- Each point on bond has viscous-elastic glue
- Relative motion of elements places each point on bond under normal and tangential displacement
 - Elastic and damping forces at each point
 - Mohr-Coulomb fracture law
 - Cracks propagate from bonds ends inwards



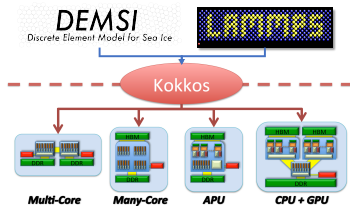
Contact Model: Unbonded elements

- Unbonded elements have no strength in tension
- On compression elements must represent ridge formation
 - Element area is converted to thickness
- Initially based on Hopkins ridge model normal friction force term independent of relative element velocity



Computational Performance

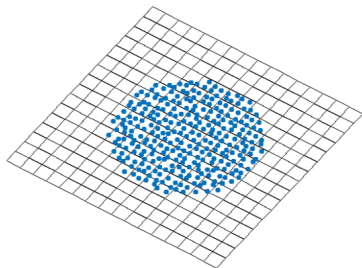
- Global climate simulations will be computationally expensive
- DOE next generation computers will have heterogenous architectures
 - Oakridge Summit: IBM's POWER9 CPUs and Nvidia Volta GPUs
 - NERSC Perlmutter: both CPU-only and GPU-accelerated nodes
- Modifying LAMMPS DEM to use Kokkos programming model
 - Allows good performance on CPU and GPU
- Will also investigate if elastic modulus can be reduced without affecting simulation fidelity
 - Will allow longer timesteps



<https://github.com/kokkos>

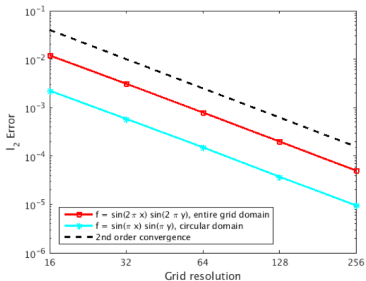
Coupling to Atmosphere/Ocean

- DEMSI requires an method for interpolation between Lagrangian particles and Eulerian grids
- Have developed a MLS method for interpolating particle data to a fixed structured grid within DEMSI
- Next steps:
 - Implementing optimization-based strategy to ensure property preservation
 - Exploring possible use of Compadre toolkit

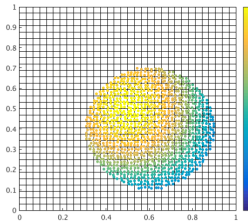


Schematic showing elements on Eulerian grid

Second-order convergence

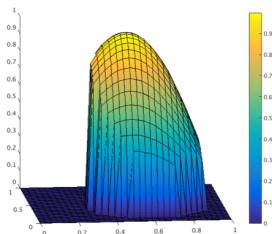


Particle Distribution and Values



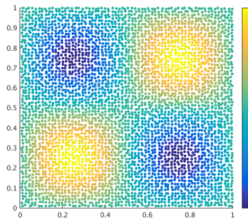
$$f = \sin(\pi x) \sin(\pi y)$$

Interpolated Grid Values (32x32 cells)

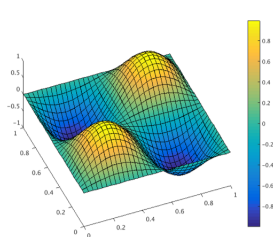


$$f = \sin(\pi x) \sin(\pi y)$$

- Approximately 4 particles-per-cell, particle resolution increases with grid resolution
- Particles initialized with random perturbation from structured arrangement
- Error in grid solution compared to exact solution, computed for interior nodes



$$f = \sin(2\pi x) \sin(2\pi y)$$



$$f = \sin(2\pi x) \sin(2\pi y)$$

Ridging in DEM models

- Convergence of sea ice results in the formation of a pressure ridge
 - Sea ice area is converted to sea ice thickness while mass is conserved
- DEMSI ridging methodology:
 - Friction contact model allows element overlap
 - Elements are decreased in area representing ridging
 - Ice from thin elements is moved to thicker elements

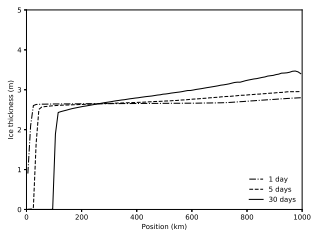


Figure: 1D ridging simulation with MPAS-Seaice. Rightwards wind causes ice pileup.

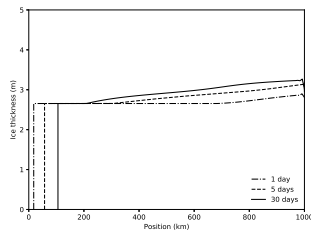
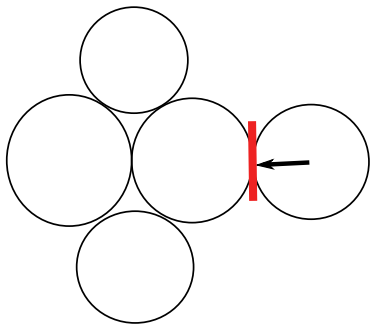


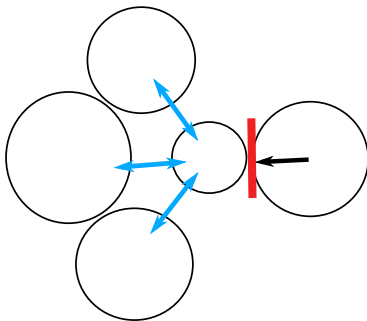
Figure: Implementation of the Hopkins ridging contact model with 5 category ice thickness distribution and column ridging method.

Element distortion from ridging

- Ridging results in model elements decreasing in area during simulation
- Decreases time step, add artificial strain



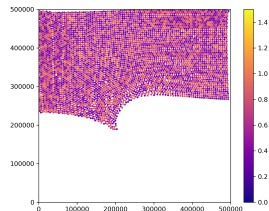
Convergence and ridge formation of two elements in pack



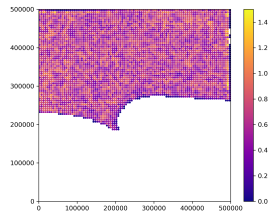
Shrinking of element adds strain to the pack

Geometrical remapping

- Investigating a global remapping back to an initial “good” element distribution
- Geometric version implemented and tested
- Later will use the coupling system
- Also investigating local remapping techniques

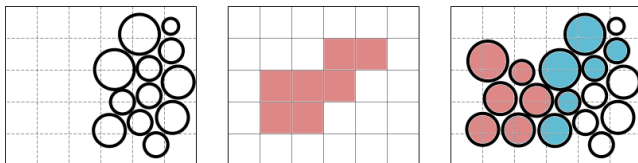


Particle distribution before remapping



Particle distribution after remapping

Frazil formation



(left): Elements before frazil formation. (center): Frazil formation on Eulerian mesh. (right): Elements after frazil added. (red): New elements. (blue): Existing elements with frazil added.

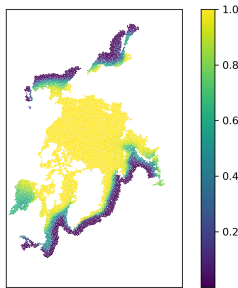
- Another significant challenge is addition of ice from frazil formation
- Take frazil from underlying Eulerian mesh
 - Add to existing elements
 - Create new elements
- Challenge is how to create the new elements with a tightly packed distribution

Realistic simulations

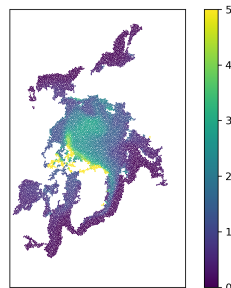
- Work has begun to perform Arctic basin scale simulations
- Particle distribution initialization, forcing, domain
- Currently integrating previous work



Element type



Ice fraction



Ice thickness

DEMSI Data Fusion

- New data fusion techniques are being developed to evaluate DEMSI and to advance quantifying sea ice model skill and bias.

DEMSI diagnostic	Final Phase 1 Evaluation method and dataset	Duration
Concentration/extent Drift & deformation	<i>E</i> NOAA Climate Data Record	1979-
	<i>E</i> Polar Pathfinder Drift	1978-2015
	<i>L</i> International Arctic Buoy Program	1980-
	<i>L</i> RADARSAT-1 Arctic Ocean deformation	1997-2008
	<i>L</i> Envisat Arctic Ocean deformation	2008-2012
Freeboard	<i>S</i> ICESat	2003-2008
	<i>S</i> ICESat-2	2018-
Draft	<i>E</i> U.S. Navy and Royal Navy	1960-2005
Ice age	<i>E</i> Arctic sea-ice age	1978-2015
Mass balance	<i>L</i> IMB buoys	1993-2017
Ice-ocean flux	<i>L</i> Ocean Flux Buoys	2002-2017
Ice-atmosphere flux	<i>L</i> SHEBA flux tower data	1997-1998

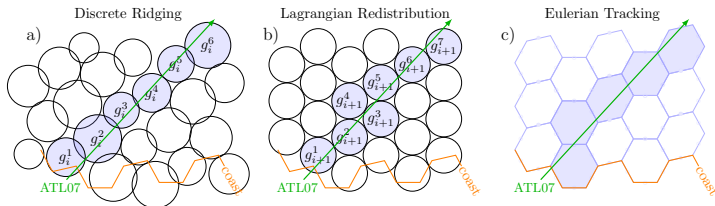
Core observations being used to evaluate DEMSI (upper tier) and its coupling (lower tier) using: *E* - Eulerian mapping; *L* - Lagrangian observation emulator; and *S* - Satellite altimetric emulators.

This project is contributing to the development of

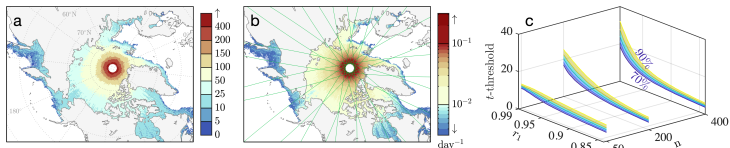


DEMSI Data Fusion

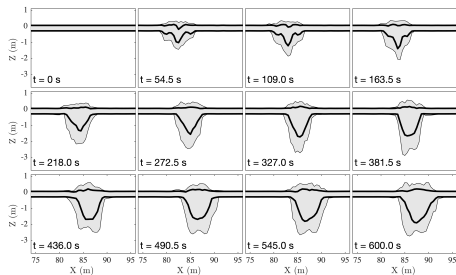
- Satellite emulators are a key component of our methodology, 'flying' virtual ICESat and ICESat-2 above the model mesh to evaluate DEMSI freeboard.



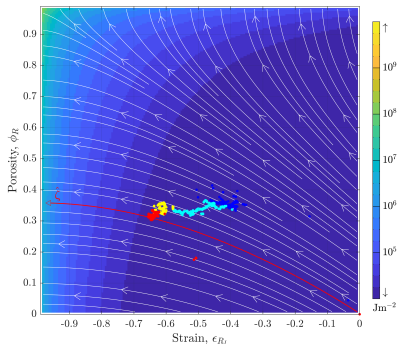
- We are optimizing the use of a finite number of satellite passes to generate continuous p-values for highly autocorrelated DEMSI output.



- Three dimensional finite element model of an individual ridge.



Cross sectional average of ridge evolution



- This research independently corroborates a new theoretical development to be used to simulate macro-porosity of the pack.

- **Phase 1**

- Putting everything together and perform realistic Arctic basin scale simulations

- **Phase 2**

- Coupling DEMSI into E3SM
- Performance optimization
- Machine learning to improve contact model
- Stress state remapping
- Analysis of coupled simulations