High-fidelity Boundary Plasma Simulation	Data Management Challenges In HBPS Jong Youl Choi ¹ , Michael Churchill ² , Davide Curreli ³ , Sonata Mae Valaitis ³ , Robert Hager ² Seung-Hoe Ku ² , E. D'Azevedo ¹ , Bill Hoffman ⁴ , David Pugmire ¹ , Scott Klasky ¹ , C. S. Chang ³ ¹ ORNL, ² PPPL, ³ Univ. of Illinois Urbana-Champaign, ⁴ Kitware	T
XGC I/O Performance	Coupling Workflows	
We maintain cutting edge I/O performance f XGC on various file systems, including SSDs a	The Fusion HPBS project is focusing on researching multi-way	
NVMe, on Cori, Theta, and Summit.	1) XGC and hPIC	EFFIS

EFFIS is an integrated platform
of services to compose, launch,
monitor, and control coupled
applications.
EFFIS can simplify the
complexity of composing,
running, and monitoring
applications on HPC systems.
We integrate HBPS with EFFIS
to "easily" compose coupled
HBPS workflows on HPC
Resources (Cori, Theta, and

EFFIS's using a python-like

interface can allow "easy"

Summit).

XGC Checkpoint Writing on Summit GPFS with

I/O aggregation





Plasma-material-interaction hPIC code coupled into XGC
hPIC code has 6D marker particles, while XGC has 5D



2) XGC and F-analysis coupling

In XGC and F analysis coupling, we move the F computation to a dedicated analysis code. XGC asynchronously offloads those computations via ADIOS and improves

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Our team continues to innovate to take full advantage of the new memory and storage technologies, and to provide the highest levels of performance.

I/O System	Summit ORNL	Theta ANL	Cori NERSC
Locality	Node local	Node local	Remote Shared
System	Local filesystem	Local filesystem	Cray WARP
Capacity	800 GB per node	128 GB per node	288 Server 50 TB limit per job

computational performance



integration to visualization tools (Visit, Python notebooks)



//@effis-begin reader_io-->"ConcentrationData", step=kstep; adios2::I0 reader_io = ad.DeclareIO("SimulationOutput"); adios2::I0 writer_io = ad.DeclareIO("PDFAnalysisOutput");

Example of EFFIS instrumentation in XGC code using simple @effis pragmas.

EFFIS is integration with HBPS can provide:

- High Performant I/O for multiple codes
- Process placement (node sharing, co-location of codes on a node, etc.)
- Online dashboard functionality

Parallel	GPFS	Lustre	Lustre
Filesystem	Lustre		

XGC Software Process

Agile XGC development

- Incorporate a modern
 CMake build system
- Continuous Integration testing system
- Git workflow incorporated with CI system
- Integrate CDash into github



Research Details

- a) To improve movement performance and flexibility, HBPS integrated with ADIOS for data management.
 b) Developing multi-way coupling science cases to study multi-scale/multi-physics scenarios.
- c) Exploiting data locality to improve performance
 - XGC computes 5D *f* and electromagnetic field
 - Hand-off computational reduction of physics from XGC
 - Analysis code consumes in-memory f data



- Services for concurrent analysis/visualization
- Run archival (e.g. long-term tape storage)
- Source code association with runs

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Performance Enhancements of XGC



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XGC Meshing	XGC on Summit	Details on XGC-Kokkos
 Improved mesh quality in areas where flux curves interact with reactor wall Improved matched mesh gradation at x-point Reordering of mesh data for better memory access during XGC simulations 	 XGC is part of Early Science Programs on Summit, Aurora and Perlmutter XGC is an ECP code XGC uses an unstructured grid in poloidal 	 XGC in Fortran, Kokkos in C++ Fortran interface (Cabana) enables easy porting of new kernels Single code for CPU and GPU Electron push kernel in CUDA Fortran (C++ version under development)
	plane, each MPI rank gets particles from a	<pre>void main() { Cabana::initialize();</pre>

Before mesh quality improvement

After mesh quality improvement





Improved mesh gradation at X-point

XGC based on Parallel Unstructured Mesh PIC (PUMIpic)

- section of potorad plane
- Main computational kernel is electron push • Utilizes Kokkos

XGC_core/pushe.F90:

subroutine pushe

! Sort particles by grid cell call sort_particles do iptl=1, n_particles ! Loop over particles do ic=1, n_cycles ! Subcycle electrons do irk=1, n_runge_kutta ! RK4 loop call search call gather_field ! Interpolate field at particle location ! Solve physics: dx/dt = f(E,...) call calculate_dx ! Update particle position and velocity call advance particles end do end do end do end subroutine pushe

Good Weak Scaling to Full Summit

! Determine which grid cell particle

- On 256 nodes of Summit, GPU version has 15X speedup over CPU only
- Good weak scaling up to full Summit using **1.24 trillion** electrons on GPU and 1.24 trillion ions on CPU

<pre>mSpace> range_policy(0, particles.numSoA());</pre>
ons, Cabana::IndexParallelTag());
<pre>num_vecs=num_particle/vector_length ! Platform-specific directives etc. do i_vec=1,num_vecs call push_electrons(all_particles(i_vec),i_vec)) end do</pre>
) BIND(C,name='pushe_f') ces particle positions
<pre>// Create Cabana structure type using ParticleDataTypes = Cabana::MemberDataTypes< double[6], double[3], int >;</pre>
<pre>using ArrayLayout = Cabana::InnerArrayLayout<vector_length,cabana::layoutleft>; using ParticleList = Cabana::AoSoA<particledatatypes,memoryspace,arraylayout>; // Create instance of array of structure of arrays ParticleList particles(num particle);</particledatatypes,memoryspace,arraylayout></vector_length,cabana::layoutleft></pre>
<pre>// Create analogous C structure of arrays struct local_particle_struct { double ph[6][vector_length]; double ct[3][vector_length]; int gid[vector_length]; }; // Define array of pointers to particle structures</pre>

// Define array of pointers to particle structures auto* p loc = (local particle struct*)(particles.ptr());

PUMIpic - Components to support PIC operations on distributed unstructured meshes (2D and 3D)

- Mesh centric no independent particle structure
- Distributed mesh with overlaps (PICparts)
- Particle migration and load balancing between pushes
- Adjacency-based particle containment determination
- Focused on structures for execution on GPUs
- Omega GPU ready mesh topology being integrated
- Particles stored by element in new SCS data structure
- Test shows on-par performance using less memory

	no sorting	full sorting
ptcls (Ki)	time (s)	time (s)
128	2.298661	3.642041
256	2.895464	3.415048
512	3.79263	3.851178
1024	4.972283	4.090044
2048	7.089673	4.389198
4096	11.578984	4.799475

Implementing XGC physics and Numerics with PUMPIpic:





Performance on KNL

Kokkos version of XGC has been ported to Cori KNL

end module

Roofline analysis of vectorized version of XGC shows in-lining and refactoring useful in optimizing use of wide-vector registers. However, vector dependences and data type conversions limiting peak performance





Since all core data structures are changed code, code being rewritten in C++

Status of implementation:

- Based on original PUMI structures new GPU focused structures will be integrated when complete
- Core mesh/particle interaction operations in place
- Mesh solve in place
- Ion and electron push (including subcycling) implemented
- Initial δf simulations executed
- Performance evaluation and improvement underway
- Initial push results show 25% improvement on many core system
- Other steps slower due to need to modify mesh copies (underway)





Performance Analytics for Computational Experiments for XGC

PEOIPIA_get_war_id_doubl PEOIPIA_get_war_id_text PEOIPIA_get_war_id_int CPLIENT CPLIENT CPLIENT COD_NETART CPLIENT COD_NETART

CELININGLOOP CFLICLOCK_APHINCE CFLICLOCK_APHINCE CFLICE_NAM ETHNOLOGIA_DESCOMPANE ETHNOLOGIA ETHNOLOGIAL ETHNOLOGIAL ETHNOLOGIAL CFLINES_LOOP_NETH CFLINES_LOOP_NETH ETHNOLOGIAL ETHNOLOGI

- Central hub of performance data, already used in Climate application • Interactively deep-dive and track performance benchmark
- Facilitate performance analysis:
 - Load balancing
 - Identification of bottlenecks
 - Inform targeted optimization efforts
- Tree and Flame Graphs

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