Discrete Element Model for Sea Ice

The DEMSI Team

LANL, SNL, NPS

24th July 2018

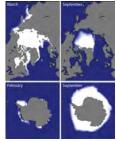


Overview

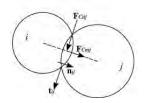
• Develop a Discrete Element Method (DEM) sea ice model suitable for global climate modeling

- Sea ice is the frozen surface of the ocean at high latitudes
 - $\sim 7\%$ Earth surface, $\sim 12\%$ of ocean surface
 - Highly reflective \rightarrow major impact on global climate
 - Very thin shell (few m vs $10^3~{\rm km}) \rightarrow 2{\rm D}$ dynamics problem
 - Motion from winds and currents is resisted by internal strength of ice





- Regions of sea ice modeled as particles
- Previous models assumed continuous viscous-plastic material
- Allows complex physical contact laws, e.g. explicit fracturing
- Project goals:
 - Better representation of sea-ice dynamics: spatial/temporal scaling, dispersion, intermittency, heterogeneity, anisotropy
 - Better utilization of heterogeneous computer architectures



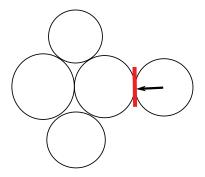


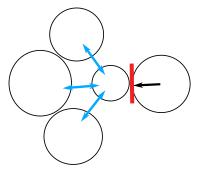
- Circular elements to start (speed)
- Each element represents a region of sea ice, and has its own ice thickness distribution (initial resolution > floe size)
- Dynamics: LAMMPS
 - SNL particle based molecular dynamics code
 - Built in support for DEM methods including history dependent contact models
 - Computationally efficient with massive parallelization
- Thermodynamics: CICE consortium Icepack library
 - State-of-the-art sea-ice thermodynamics package
 - Vertical thermodynamics, salinity, shortwave radiation, snow, melt ponds, ice thickness distribution, BGC

- Element contact model
- Coupling
- Element creation and destruction
- Performance

Element creation and destruction

- Convergence of sea ice results in the formation of a pressure ridge Sea ice build up on Canadian Archipelago
 - Sea ice area is converted to sea ice thickness while mass is conserved
 - Model elements will decrease in area during simulation
 - Decreases time step, add artificial strain



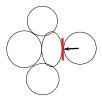


Convergence and ridge formation of two elements in pack

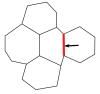
Shrinking of element adds strain to the pack

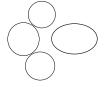
Element creation and destruction

 Possible solutions – Ellipses, Polygons, Merging, Remapping, Transference



Use elliptical elements



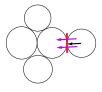


Use polygonal elements

Merge elements that get too small



Periodically remap elements back to initial distribution



Keep elements same size and transfer mass between them

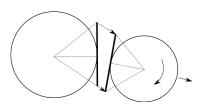
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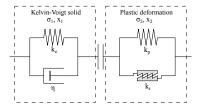
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Contact Model

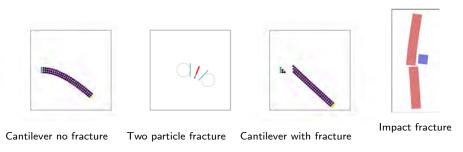
- The element contact model determines the forces between elements in close proximity
- Explicitly represent physical processes
 - Fracturing of bonded elements
 - Ridge formation during ridging
- Initially using contact model developed by Mark Hopkins
- Challenge: how do we determine appropriate contact model for regions of sea ice?



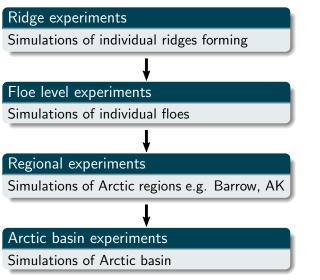


Contact Model Progress

- Initial Hopkins contact model has been implemented
- The history dependence and strength in tension needed special treatment in LAMMPS
- Model verified with the implementation of test cases to demonstrate and test each aspect of the model



Further Contact Model Development



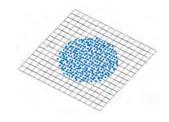
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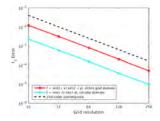
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- DEMSI requires an method for interpolation between Lagrangian particles and Eulerian grids
- Moving least squares method for interpolating particle data a fixed structured grid within DEMSI
- Second order convergence
- Will implement an optimization-based strategy to ensure property preservation





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- Climate applications require good computational efficiency (long, high-res integrations)
- $\bullet~{\rm LAMMPS}$ is a mature code $\rightarrow~{\rm good}$ parallel performance
- Initial timing studies suggest DEMSI will be competative
- Adding Kokkos support to LAMMPS DEM for heterogeneous architectures
- Will investigate effect of decreasing element stiffness to increase allowable time step

Potential SciDAC institute collaboration

RAPIDS

- PNetcdf Parallel Netcdf IO
- TAU performance system
- Paraview visualization
- FASTMATH
 - Particle based methods?
 - Dynamic load balancing/partitioning?
- Open to other suggestions!



