



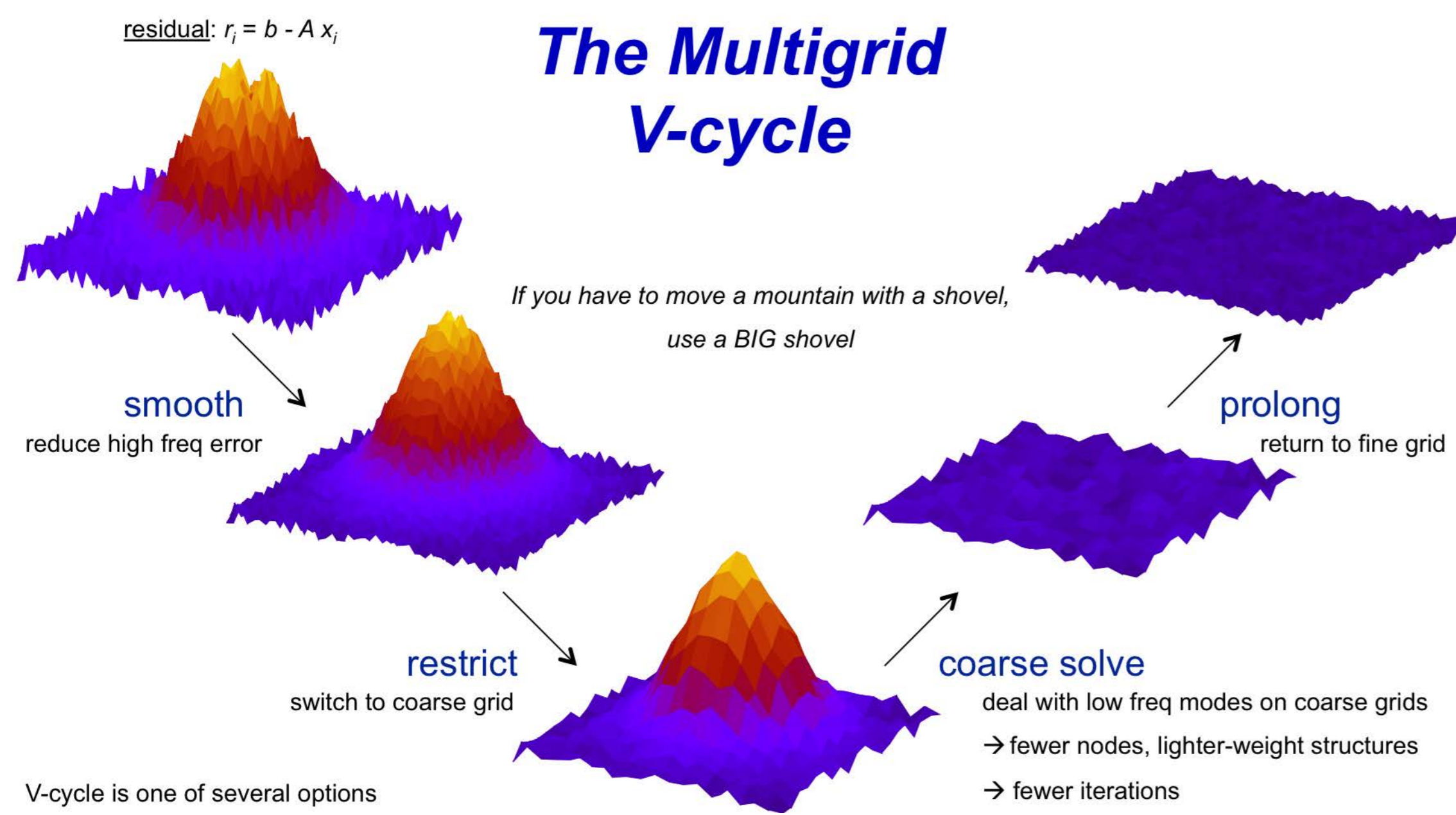
Bootstrap Algebraic Multigrid and Lattice QCD

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Multigrid Methods



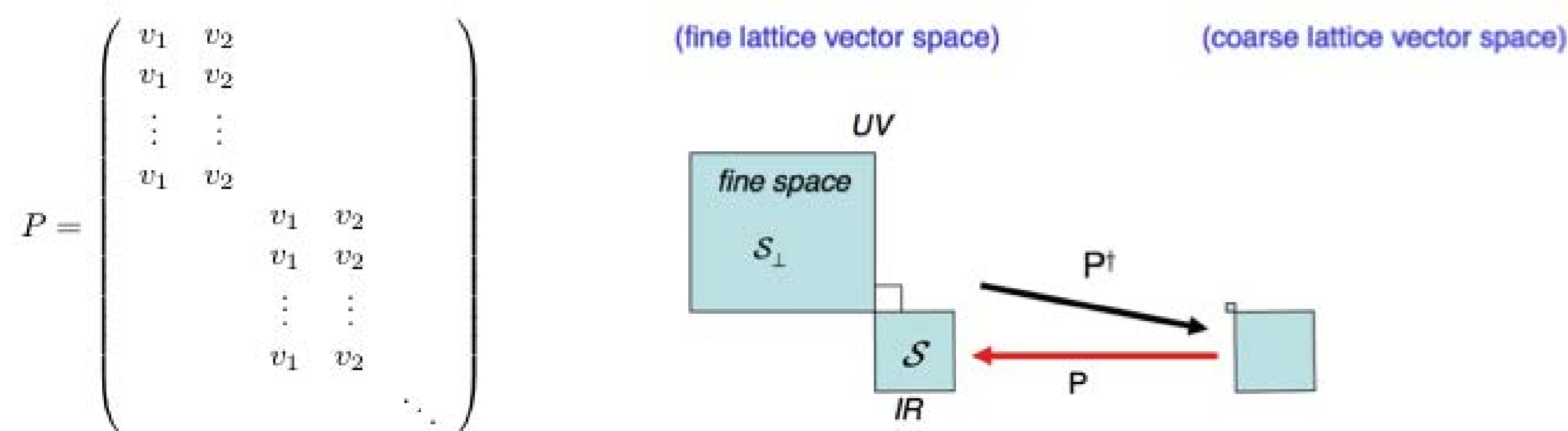
- It is hard to shrink errors with nonlocal behavior on a full-sized fine grid of interest.
- Idea:
 - Smooth the noise.
 - Restrict to an easier-to-handle coarse grid.
 - Solve on the coarse grid.
 - Prolong the coarse-grid solution to the fine grid.
- The solve on the coarse grid can, itself, be a multigrid solve.

Classical Algebraic Multigrid

- The Ruge-Stüben variant of Classical Algebraic Multigrid (AMG) [Brandt, McCormick, and Ruge, Technical Report, Colorado State University, 1983] exhibits **optimal efficiency for many challenging problems**
- Often outperforms traditional iterative methods.
- Relies on three properties:
 - The strength of connection used in coarsening and interpolating can be accurately determined from the system matrix.
 - The lowest-eigenvalue modes must be **locally smooth in directions of the strong connections**.
 - The lowest-eigenvalue modes must provide **an accurate local representation of the low modes not explicitly captured**.
- Standard AMG approaches break down when applied to a typical lattice QCD system because
 - The algebraically smooth error is locally supported
 - The error is not smooth among neighboring grid points in regions where it is nonzero.
- How can we avoid this issue and recover the advantage of multigrid solvers for lattice QCD?

Adaptive Smoothed Aggregation

- Adaptive Smoothed Aggregation (α SA) is an AMG algorithm developed in 2004 by Brezina, Falgout, MacLachlan, Manteuffel, McCormick, and Ruge [SIAM J. Sci. Comp., 25] and first applied to lattice field theory in 2008 by Brannick, Brower, Clark, Osborn, and Rebbi [PRL, 100].

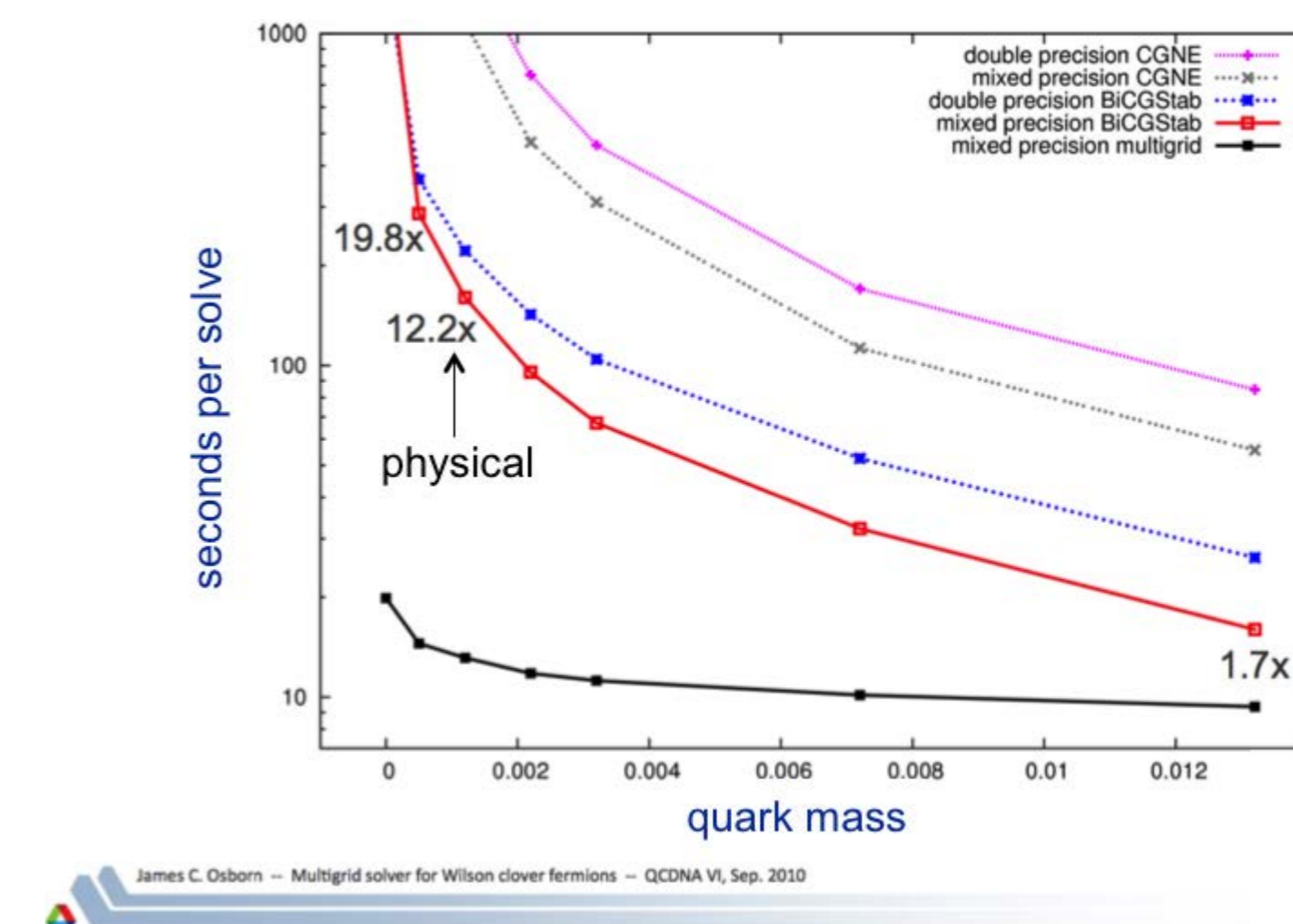


- Discover the near-null space dynamically and adapt.
 - Difficult modes \sim near-null modes.
 - Use residuals to redefine interpolation.
 - Repeat until all near-null modes are captured.

Acknowledgements

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α SA Performance



- The MG-QCD Collaboration has demonstrated an **order-of-magnitude speedup** for full QCD in 3+1 dimensions and the implementation, in QOPQDP, is used extensively in current large-scale calculations.
- α SA has a big **setup cost**, which is particularly expensive for staggered and domain wall fermion discretizations.
- This makes it difficult to use α SA for
 - Monte Carlo evolution
 - calculations where these discretizations are preferred (eg. charge fluctuations)
- Are there algorithms with cheaper setups?

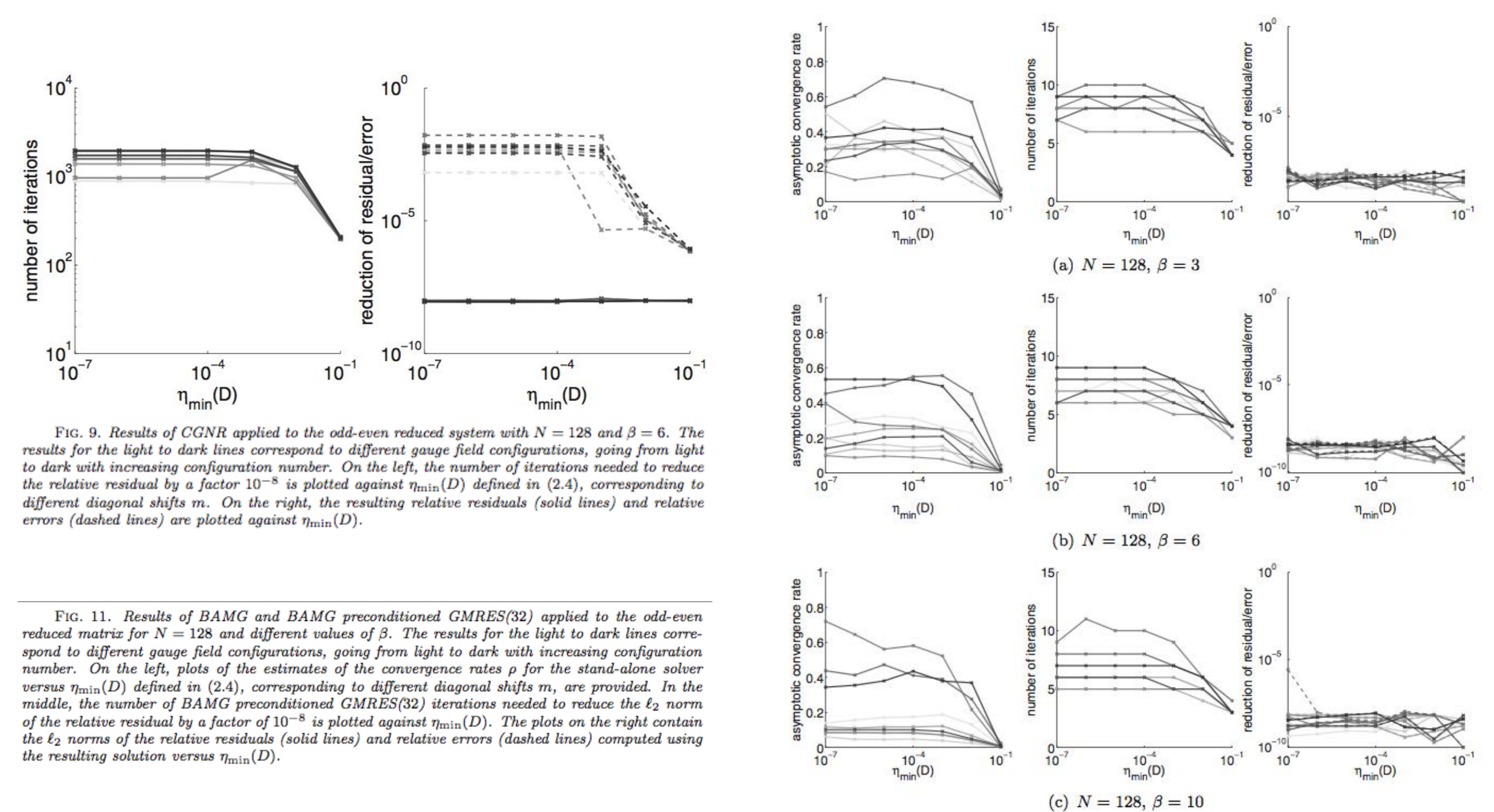
Bootstrap AMG

- Bootstrap AMG (BAMG) is a multigrid variant described by Brandt, Brannick, Kahl, and Livshitz in [SIAM J. Sci. Comp., 33 (2011)] and is expected to perform well for all discretizations and provides an alternative to α SA.
- The essence of the bootstrap approach is the use of the current grid hierarchy iteratively to determine a better hierarchy to **reduce sensitivity to system properties**.
- The prolongation matrix P is chosen by via a least-squares

$$\min_P \|v - P\hat{R}v\|$$

- over the test vectors v and the naive, geometric restriction operator \hat{R} .
- Geometric restriction** may make the setup costs cheap enough for use in monte-carlo.

Bootstrap AMG Performance



Brannick and Kahl, SIAM J. Sci. Comp., 36.

- Preliminary comparisons with CGNR for 2D Wilson fermions show a **50-200 times speedup and a reduction of residual error by up to six orders of magnitude!**

BAMG in hydre

- CASC's *hydre* library is a high-performance multigrid library.
- Implementation of BAMG in *hydre* has been underway for roughly 1 year.
 - Should be completed by end of FY2014.