

Fusion Plasma Science from Large Scale ab initio XGC1 Simulation

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Tokamak Geometry



<u>Whole-volume simulation achieved in 2009</u> <u>ASCR Joule Metric: ASCR scientists enabled XGC1</u> to scale linearly to Maximal JaguarPF (~1.5 pF)

 For the first time, whole volume a tokamak plasma was simulated to quasisteady turbulence saturation



XGC1 tries to predict divertor heatload



<u>Outline</u>

- SciDAC Institute Collaboration
 What Science are we studying in EPSI?
 The Fusion Edge Gyrokinetic Code XGC1
 Example Achievements
 Future Direction toward Exa-Scale
- Conclusion and Discussion

Institute Collaboration

- Fusion edge has a challenging multiscale self-organization problem:
 - The more powerful the computer is, the

What science are we studying?



Found experimentally that edge plasma selforganizes into a steep pedestal shape (Hmode).

- In realistic diverted geometry
- –Ion turbulence, background plasma
- dynamics, and neutral particle recycling.
 Multiple new physics found, and propagated through out the fusion community
- -15 International invited Talks
- -14 Journal publications

Earlier discovery example

- Experiments claims, for over 30 years, that a good wall-conditioning is a prerequisite to H-mode transition.
- XGC1 discovered that the less neutrals from wall lowers the turbulence intensity in edge



- NSTX 150 mg 300 mg
 1/l_p^{0.8} without neutrals
 XGC1 No neutrals
 A huge question: Will the simple extrapolation to ITER valid?
 λ_{q,mid} from XGC1 agrees with
 - experiments on the present tokamaks.
- Broadening of $\lambda_{q,mid}$ by blobs (width >1cm) has been found to be insignificant in the present machines.
- Will the blobs saturate the 1/I_p scaling when 1/ I_p becomes ~ 1mm?
- Simulations are in progress to add more numerical points to validate predictability.

Ultimate Goal: Ab initio Numerical Fusion Reactor

more ab initio physics we can simulate.
 Inherently requires a close collaboration and innovation with ASCR scientists: *e.g.*,

Development of Adios and DataSpaces
 Improvement of Solvers and Algorithm

- ♦ Improvement of Meshing
- Enhancement of Code Performance on LCFs
- Perform UQ on extreme scale simulation

EPSI-Supported Liaisons with SciDAC Institutes

FASTMath	QUEST	SDAVE	SUPER
M. Adams	R. Moser	S. Klasky	P. Worley
M.		M.	Ed
Shephard		Parashar	D'Azevedo

ITER schedule is well-aligned with

→ Smaller & cheaper tokamak, by allowing a hot plasma at plasma edge

Why does the H-mode occur?

Property of a pedestal plasma?

- Edge plasma physics is a challenging issue: Plasma and turbulence across steep gradient, and in direct/indirect contact with material wall.
- non-equilibrium thermodynamics ≠
 Maxwellian
 - \rightarrow Must solve kinetic equation.
- Large amplitude nonlinear coherent turbulence, "blobs," interact with background plasma and neutral particles in multiscale.

The XGC1 approach

 Solve the non-equilibrium, multiscale problem in the whole plasma volume using ab initio kinetic equations (Vlasov eq. with Fokker-Planck collisions)
 Simulate realistic physics, magnetic X-point, odd wall shape, sources and sinks, atomic physics

Recent Breakthrough

Heterogeneous Titan, under ASCR collaboration, allowed addition of kinetic electrons to XGC1: requires much faster HPCs → ab initio simulation of "blobs" for the first time through 2013-2014 INCITE, using up to 88% CPU-GPU Titan (16,384 nodes~20pF)



exascale roadmap



Future: Exa-scale whole-device simulation of fusion reactor ab initio

Present:
Extreme scale Plasma physics simulation.
More compute power → more physics. →We choose the particle-in-cell approach

- Over stable to CFL than PDE approach
 Lower memory requirement than a PDE approach in higher dimensional space
 Easier to parallelize
- Easier to handle the plasma wall interaction
- →Inherently expensive: physics is limited by compute-power
- The PDE E&M field solver: ~ 5% compute time

Experiments shows edge turbulence is "blobby" –Large amplitude density and potential blobs (~50%)

Theorists could only use simple models to explain how the blobs could occur.
 OLCF Featured Highlight, in 2/2014

Several international invited talks already including 2014 IAEA Fusion Energy Conference

Visualization by D. Pugmire

• Present: ~10 pF, Future: ~1 exa $F \rightarrow 100X$

- Code could become ~5X faster from the combined hardware (e.g., host-integrated accelerators) and algorithm improvements
- \rightarrow 500X effective compute power
- DIII-D → ITER: requires 10X compute power for the same physics
- Thus, we could include 50X more physics in the ITER simulation on exascale computers than what we do now on the present devices
- By 2018, with 10X compute power on Coral, we could include 5X more physics in ITER simulation than what we do now on the present devices.