

Vector Field Data Summarization and Exploration

Han-Wei Shen¹, Teng-Yok Lee¹, Abon Chaudhuri¹, Kewei Lu¹, Tom Peterka²
¹The Ohio State University
²Argonne National Laboratory

Fractal Dimensions

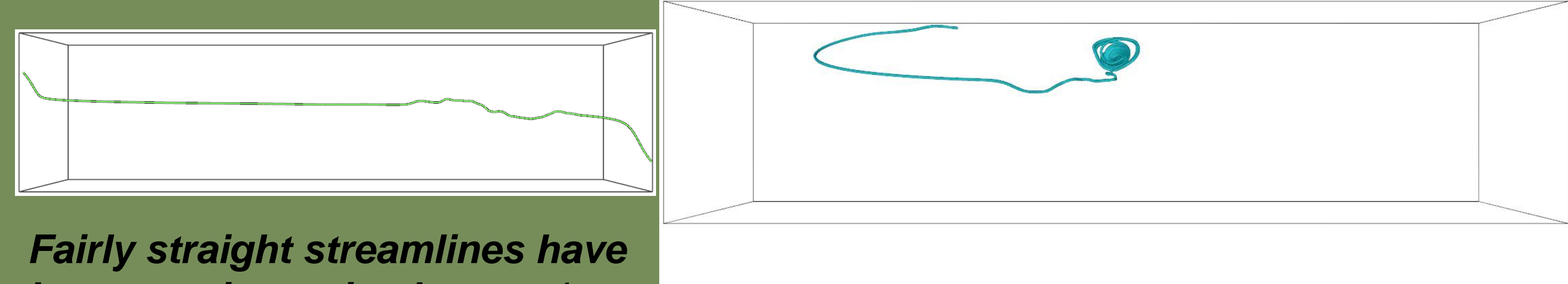
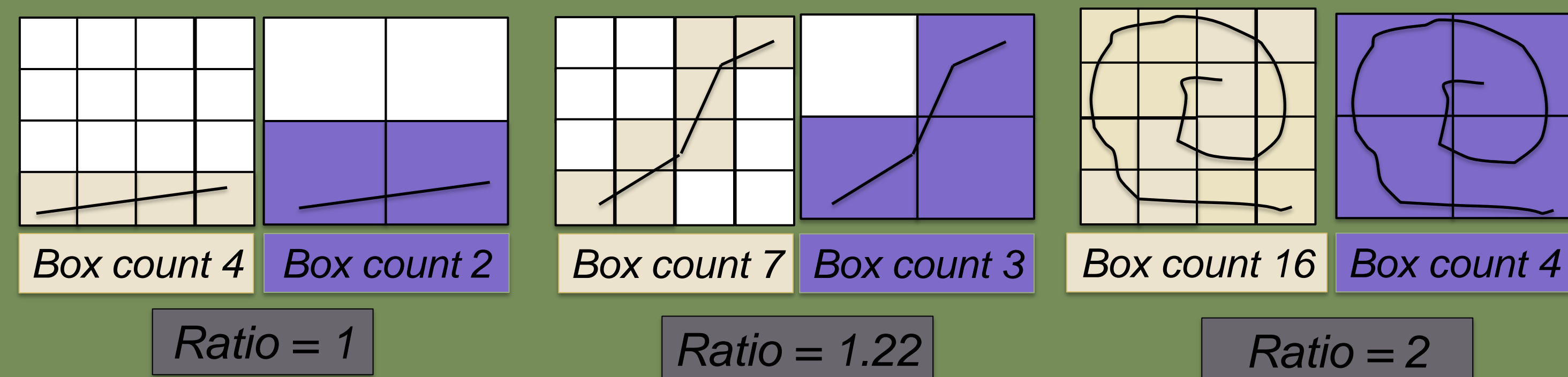
Streamline's Geometric Complexity

- Observation:** Different flow features are represented by streamlines of different geometric complexity. A metric which quantifies geometric complexity can be useful
- Proposed solution:** We adapt a fractal dimension based metric called box counting ratio [1] which can capture geometric complexity of streamlines

$$\text{Fractal Dimension} = \lim_{\delta \rightarrow 0} \frac{\log(N_{\delta}(F))}{-\log(\delta)}$$

Where F is an object, N is the number of cells covered by F , δ is scale of measurement

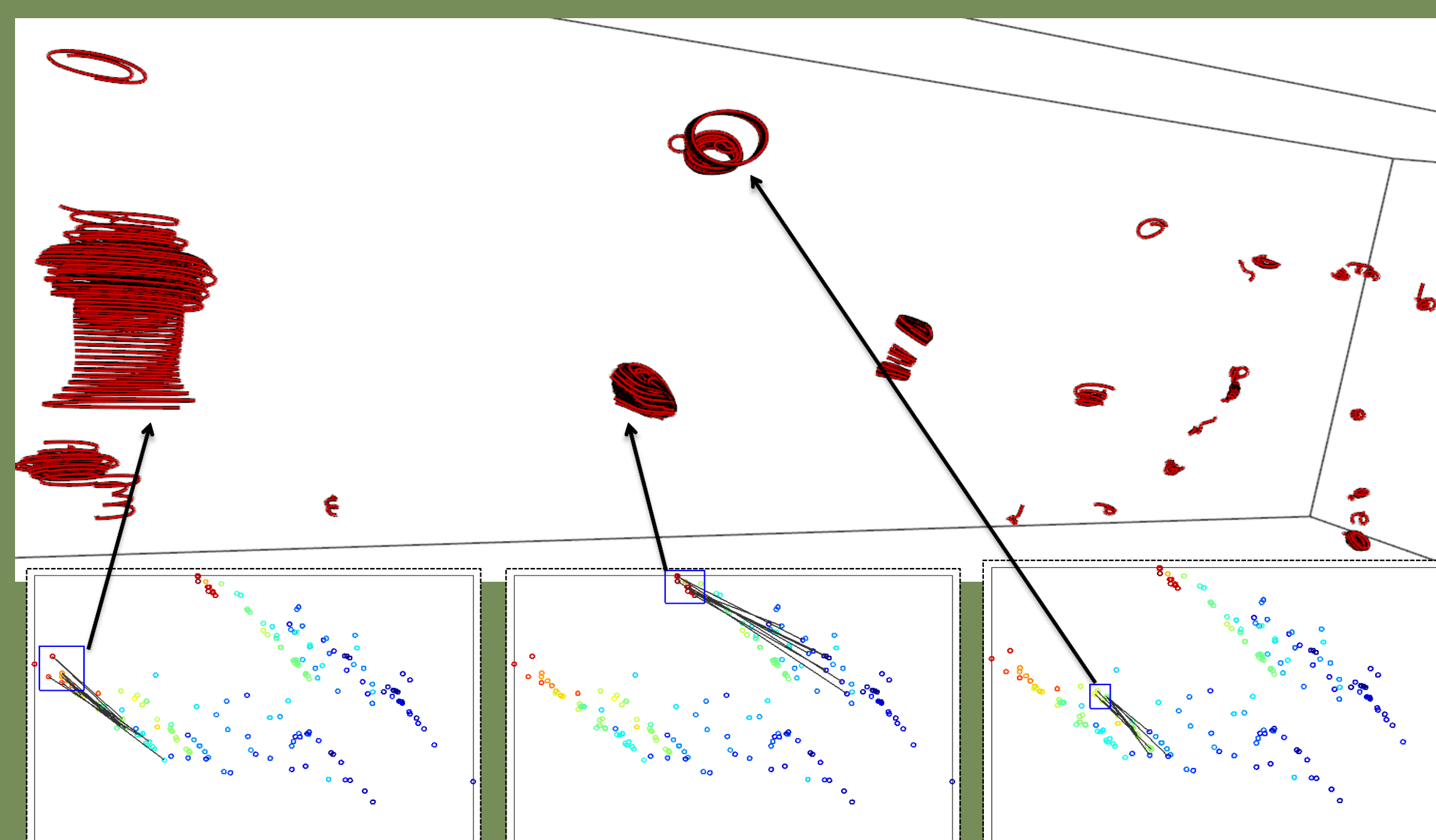
$$\text{Box Counting Ratio} = \log_2 \frac{\text{box count at finer resolution}}{\text{box count at coarser resolution}}$$



Fairly straight streamlines have box counting ratio close to 1

Streamlines with complex part(s) have box counting ratios well above 1. The complex parts alone may have box counting ratio above 2. Range is: 0-3.

Case Study: Solar Plume

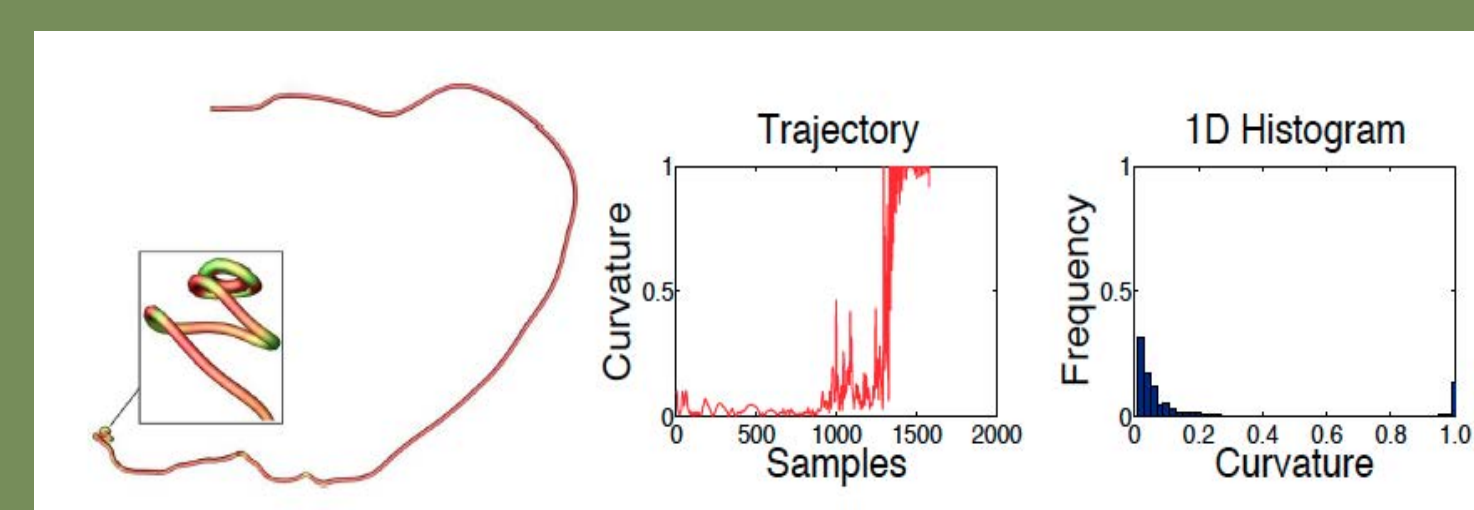


Solar Plume: Triage of complex segments extracted based on box counting ratio. Top: Extracted feature segments, Bottom: clusters on the feature space correspond to various clustered streamline segments for this dataset

Feature Histogram

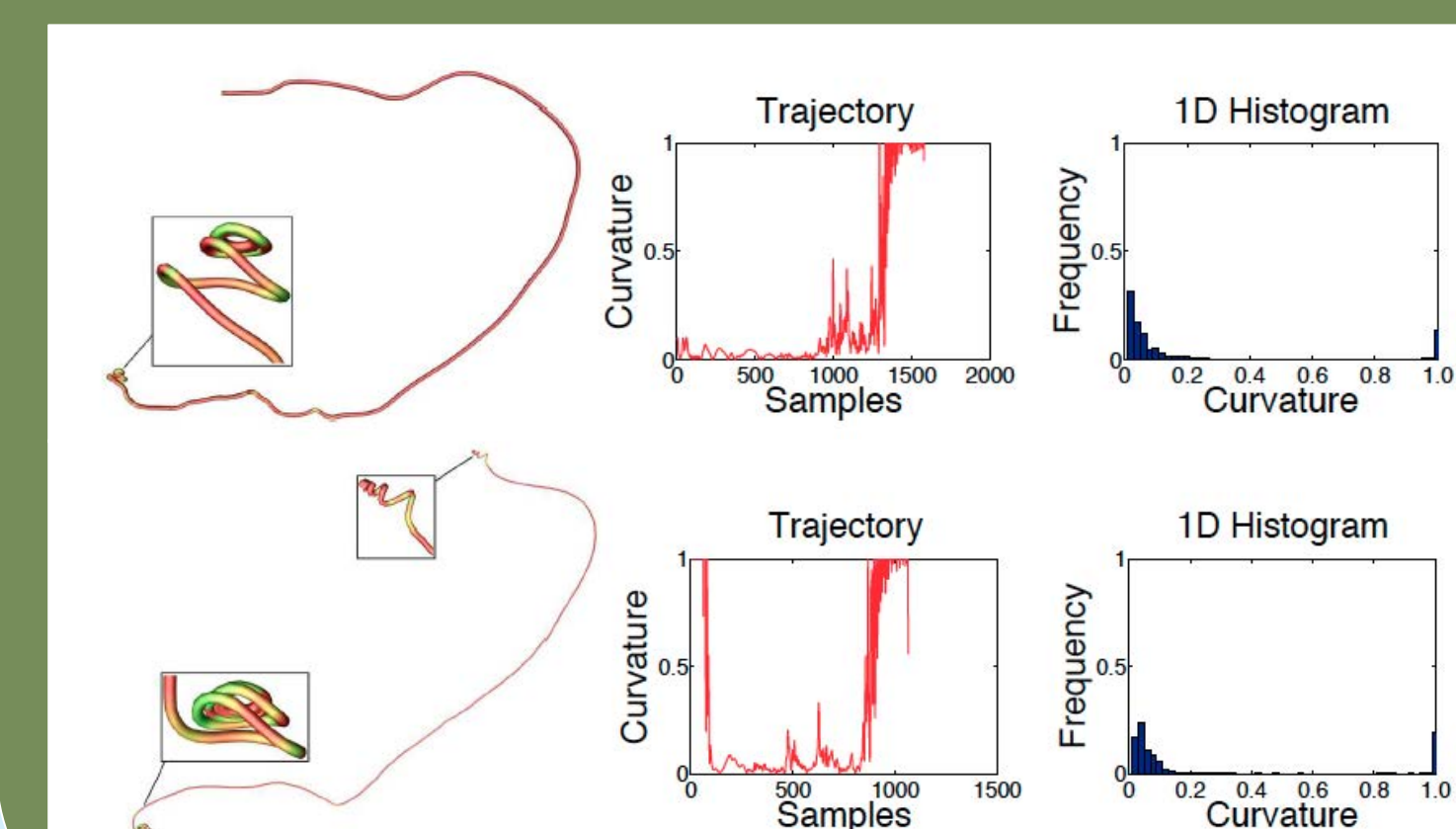
Histogram Construction

- Generate K streamlines within a local region (or the entire vector field)
- Uniformly sample the streamlines
- Construct a histogram of a desired attribute from the samples



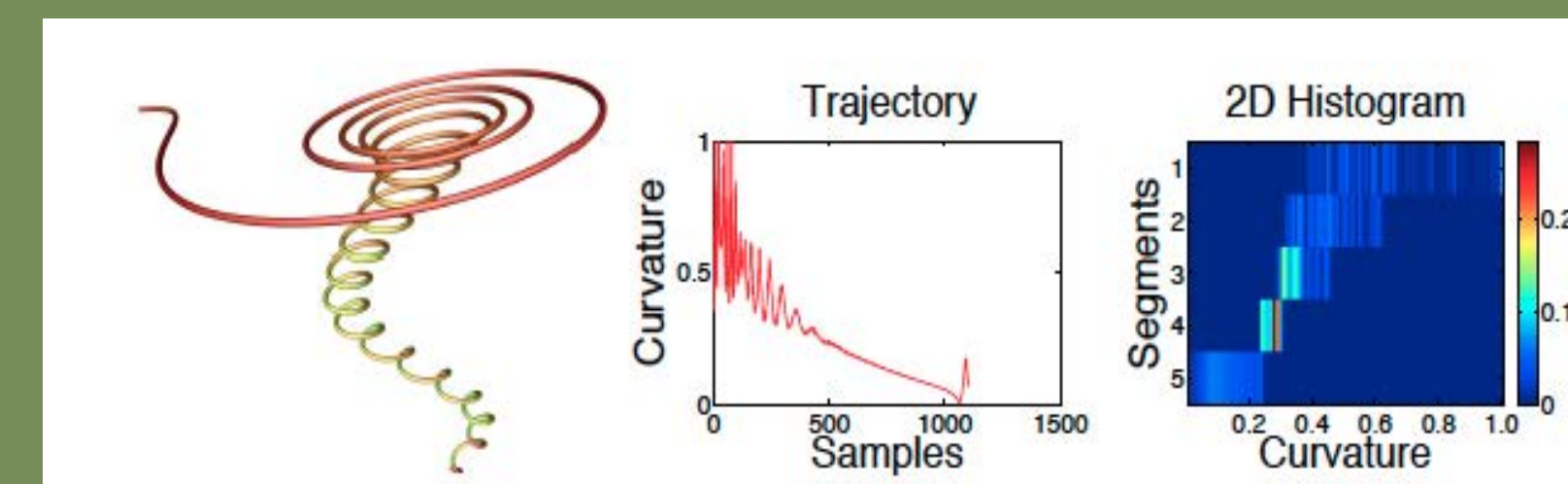
Why not 1D histogram

- The order of the attribute values may need to be preserved



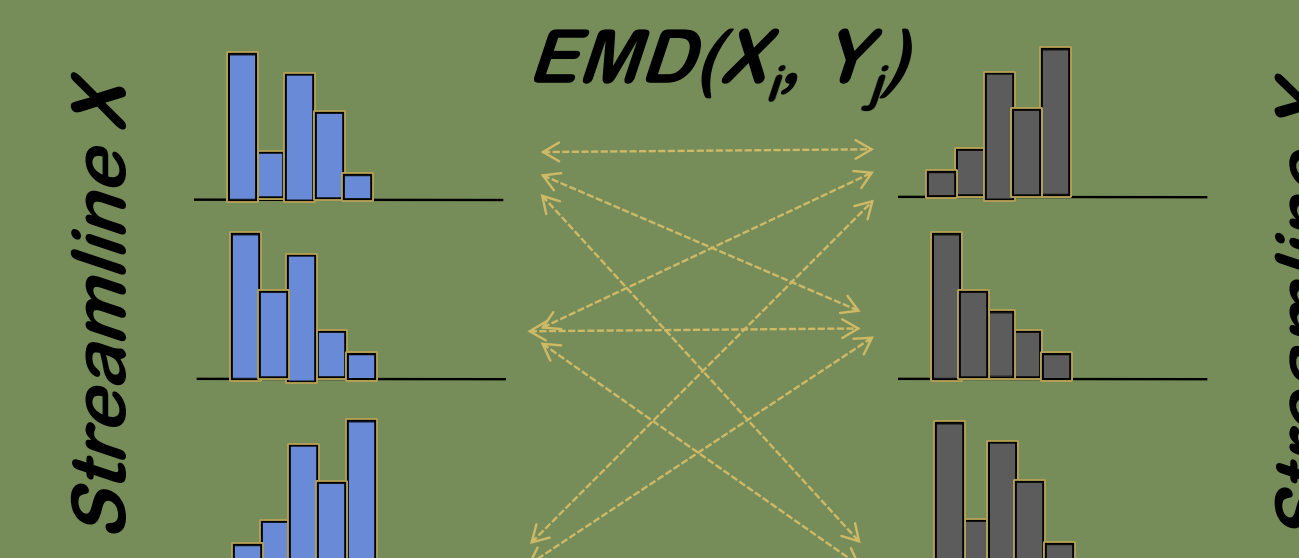
From 1D to 2D histograms

- Preserve the order of the attribute values by dividing streamlines into segments



Distance between histograms

- Calculate the distance between every pair of 1D histograms using Earth Mover's Distance
- Using Dynamic Time Warping to map streamline segments and get the final distance

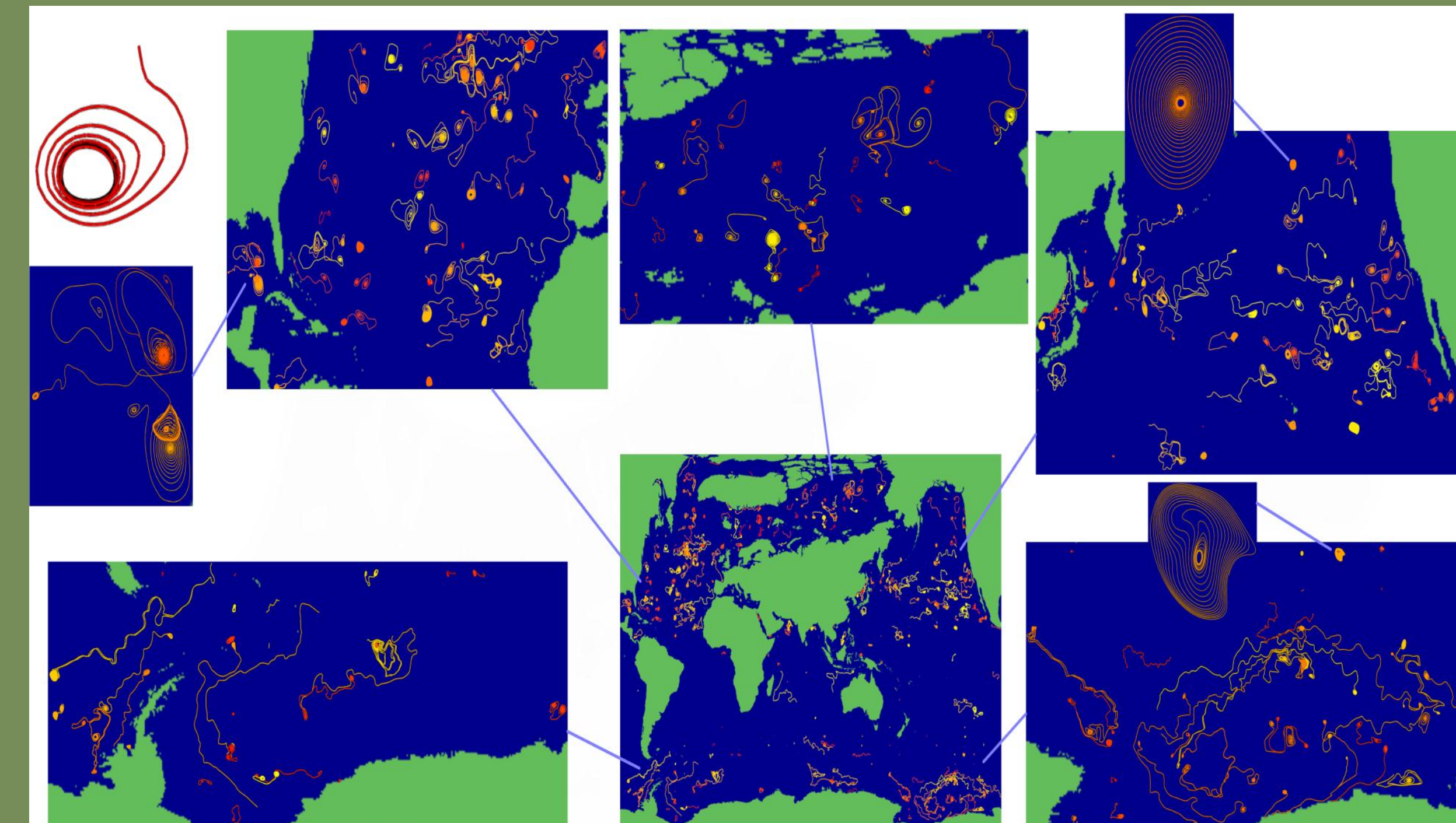


- DTW: minimum mapping cost**

$$\text{Dist}(H_1, H_2) = \min_{\nu} \left(\sum_{l=0}^L d(x_{n_l}, y_{m_l}) \right)$$

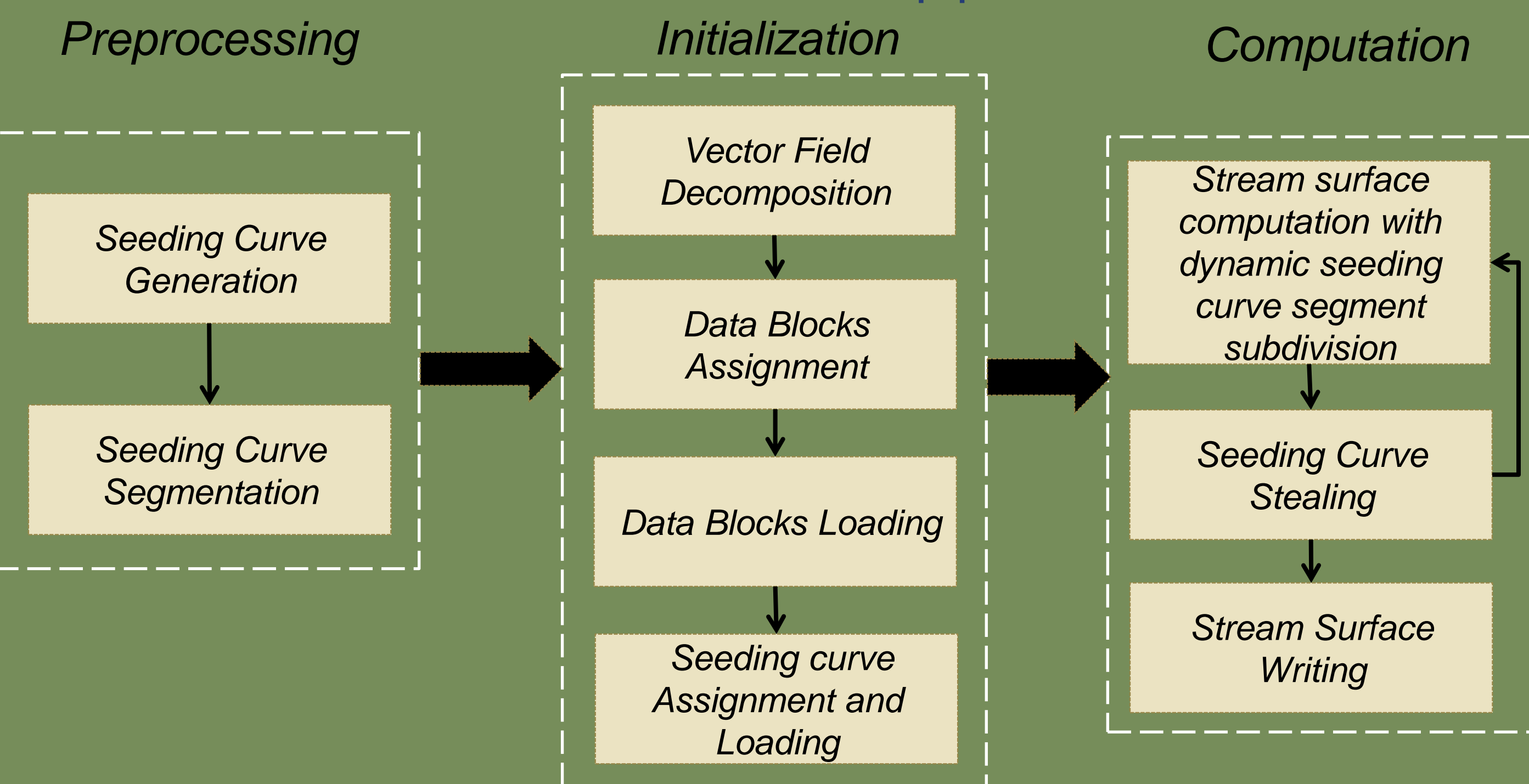
Application: Similar Streamline Query

- The user can specify some sample streamlines, and uses the distribution-based distance to find all similar streamlines



Parallel Stream Surface

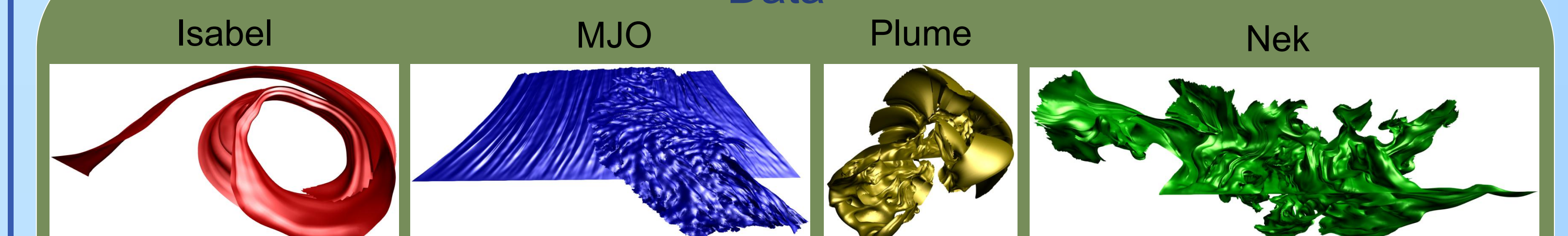
Overview of the pipeline



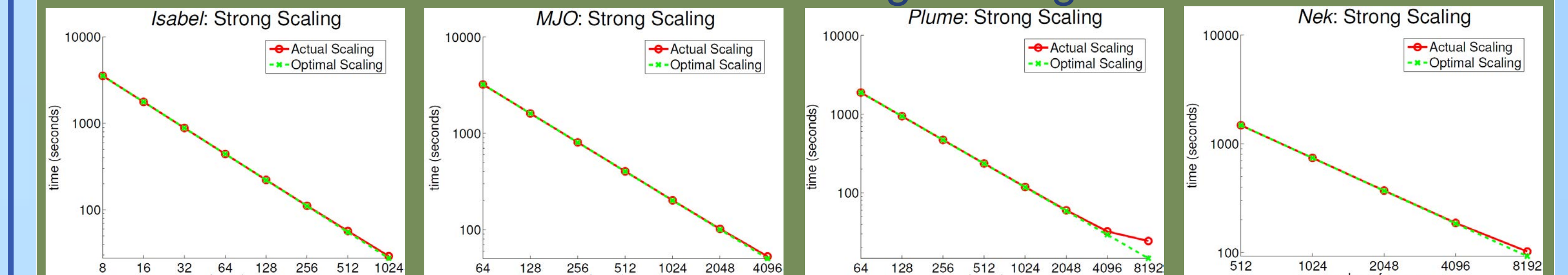
Parallelization Strategies

- Cut seeding curves into segments, each process computes part of the stream surface
- I/O strategies:
 - Data loading on demand from other processes over network instead of disk
 - Use cache to store the recently received data blocks
- Dynamic load balancing strategies:
 - Work stealing
 - Runtime seeding curve segment subdivision

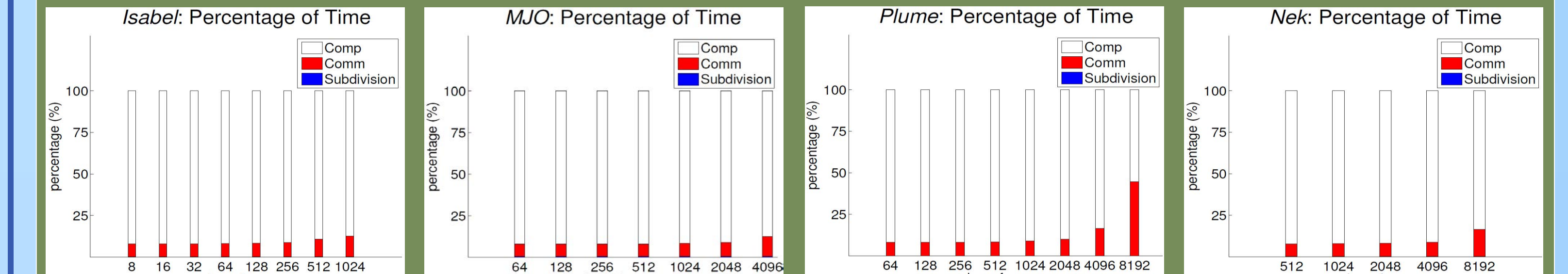
Data



Performance: Strong Scaling



Performance: Time Distribution



Performance: Load Balancing

