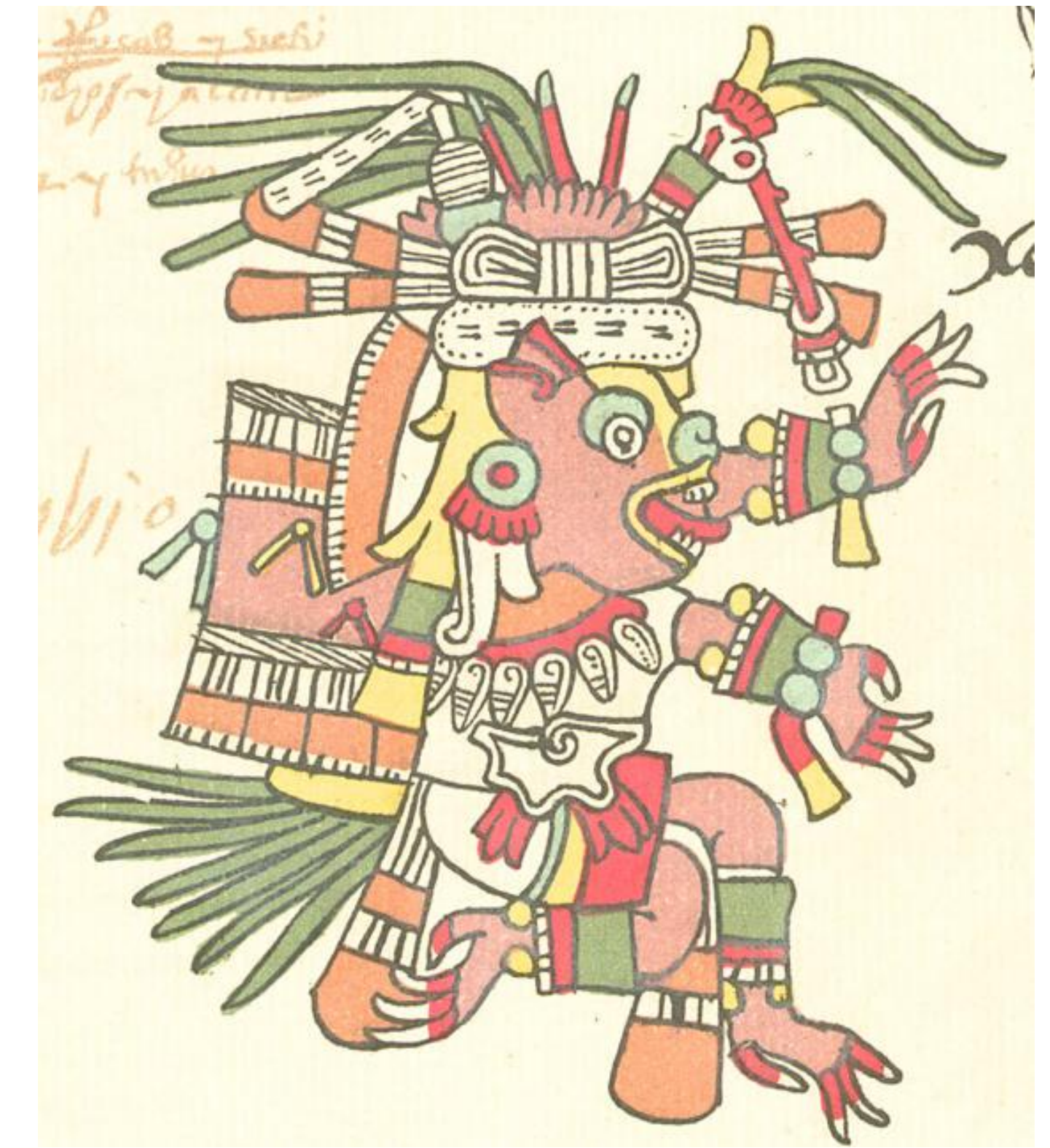


Data Visualization/Analysis and Performance Support In The XOLOTL Plasma Surface Interactions Model

Jay Jay Billings, Sophie Blondel, Crystal Jernigan, Jeremy S. Meredith, and Philip C. Roth
Oak Ridge National Laboratory
{billingsjj, blondels, jernigancl, jsmeredith, rothpc}@ornl.gov

Background and Motivation

- XOLOTL model being developed as part of Plasma Surface Interactions SciDAC project
 - Intended for predictions of operating lifetime and performance of plasma facing components and bulk fusion materials
 - 3D, spatially discretized
 - Targeting range of computing systems from DOE Leadership Computing Facility (LCF) systems to traditional clusters to laptops and desktops
 - Targeting systems with traditional and heterogeneous architectures
- XOLOTL's rapidly changing code base creates challenges in understanding impact of code modifications on:
 - Quality of results
 - Performance and scalability
- Our response: build-in support for in-situ visualization/data analysis and lightweight performance data collection
 - Lightweight, "always on" data analysis and plotting for both performance and scientific data

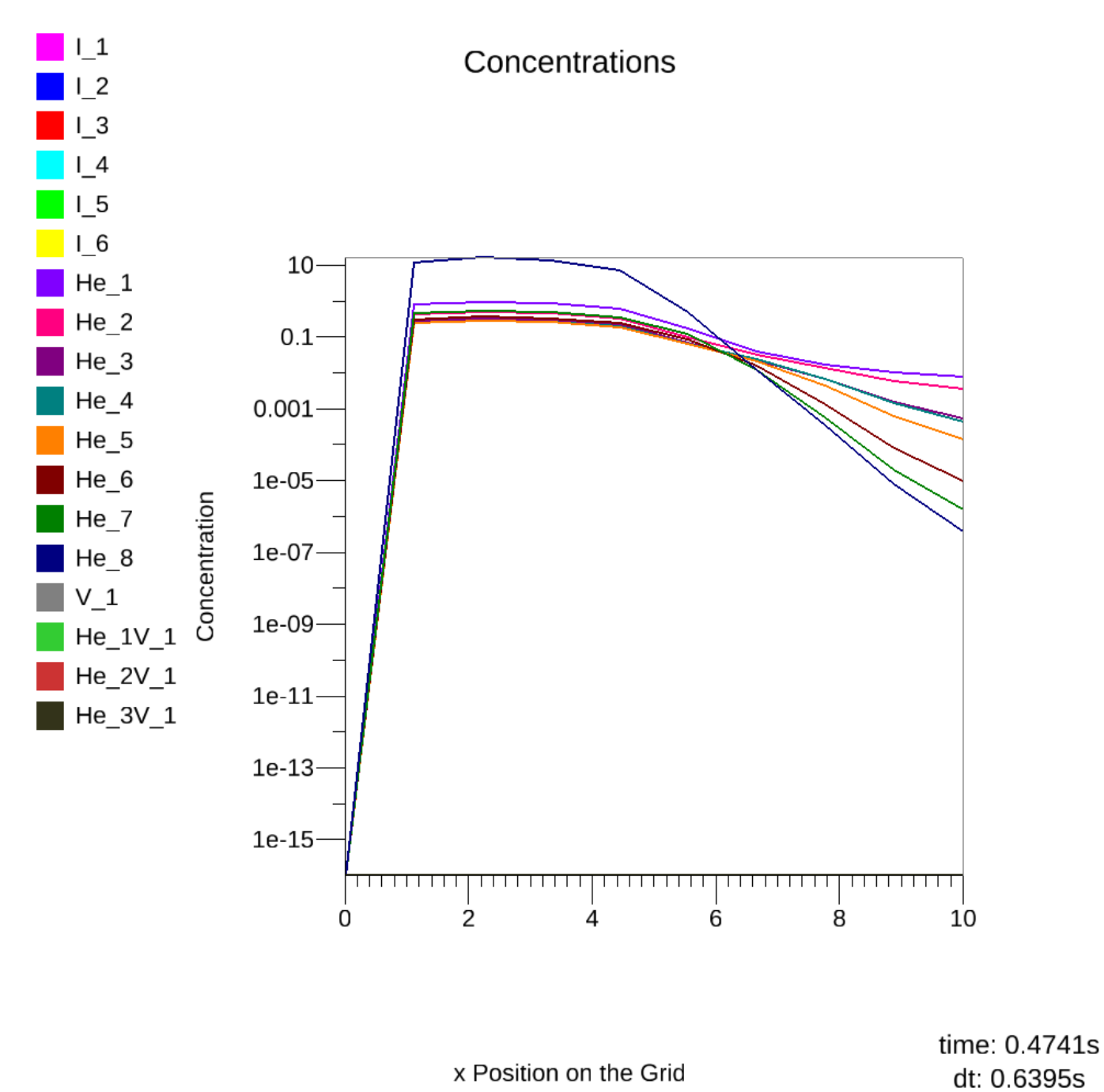


Data Visualization/Analysis

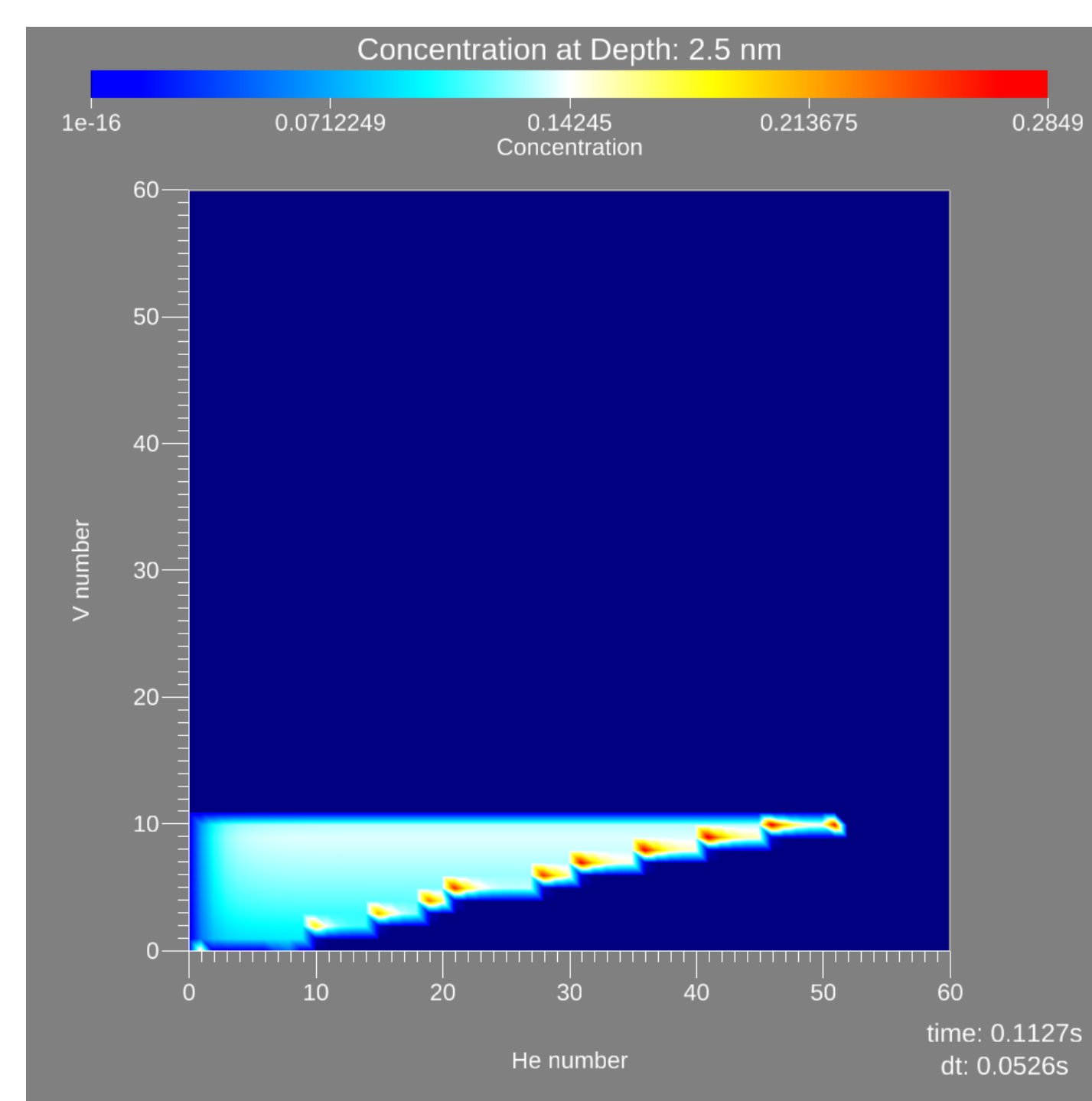
- C++ classes support collection and rendering of several types of scientific data:
 - Scatter plots show concentration along the grid
 - Series plots compare multiple species
 - Surface plots show range of cluster concentrations for each depth
- Uses Extreme-scale Analysis and Visualization Library (EAVL) for data analysis and rendering capabilities
 - lightweight, flexible, heterogeneous system support
- Controlled through command line switches
- Collaboration with **SDAV**, the SciDAC Institute for Scalable Data Management, Analysis, and Visualization



Example showing multiple species concentrations across grid points

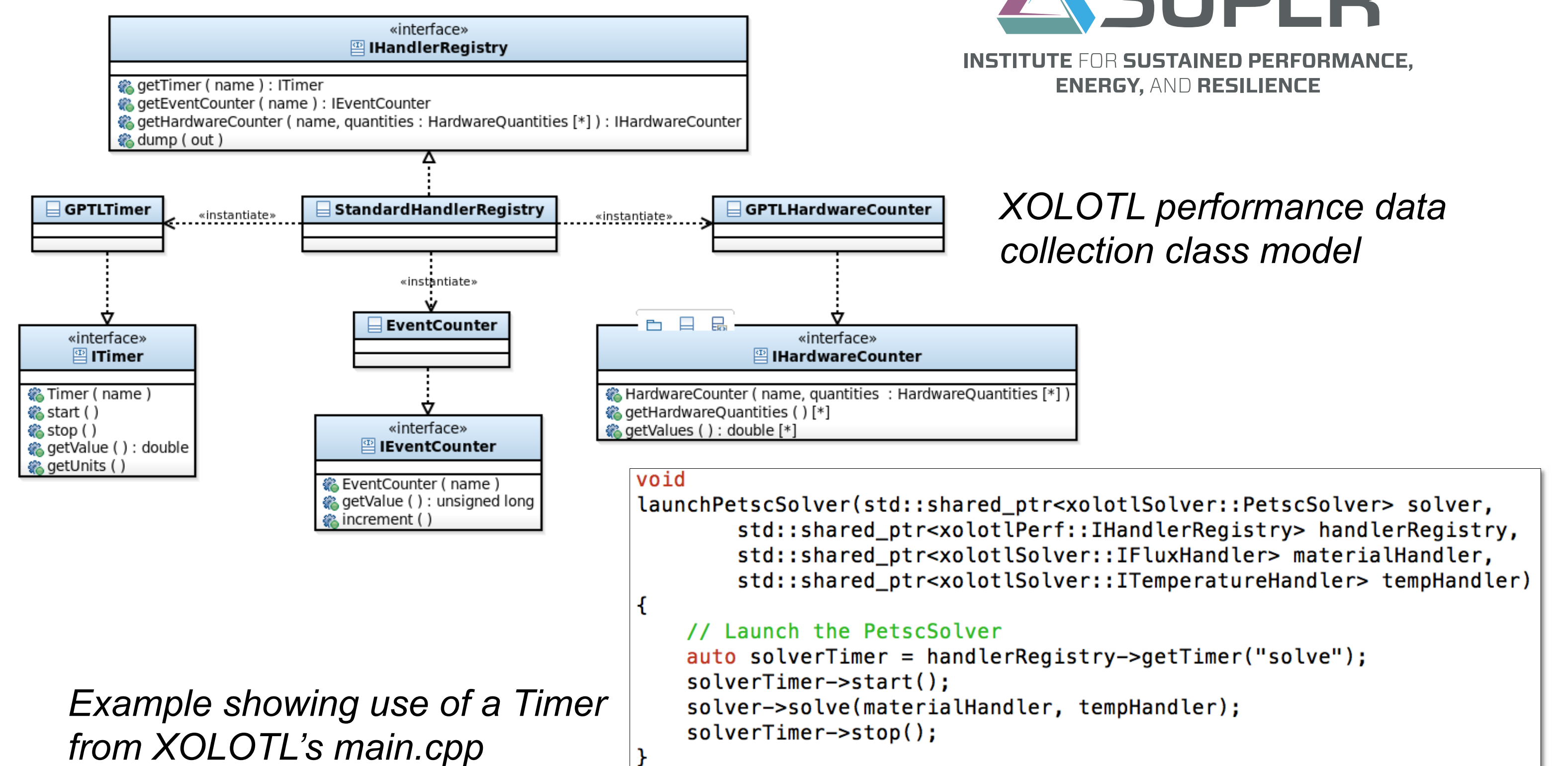


Example showing concentration for each cluster type at 2.5mm



Performance

- C++ classes support collection and analysis of several kinds of performance data:
 - Timers: measure wall-clock time required to execute a specific part of the code
 - Event counters: count the number of times an event of interest occurs
 - Hardware counters: provide access to processor hardware counters
- Uses General Purpose Timing Library (GPTL) with optional Performance Application Programming Interface (PAPI) integration
- Can be disabled with command line switch for lowest overhead
- Collaboration with **SUPER**, the SciDAC Institute for Sustained Performance, Energy and Resilience

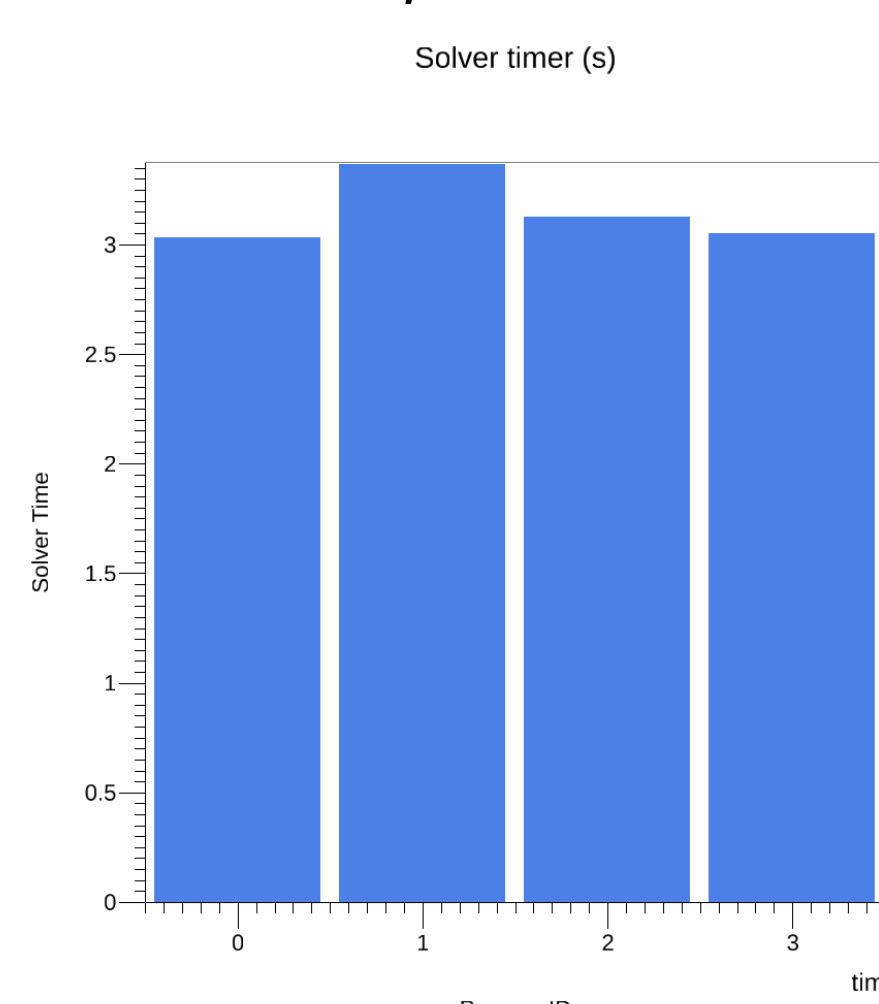


Example showing use of a Timer from XOLOTL's main.cpp

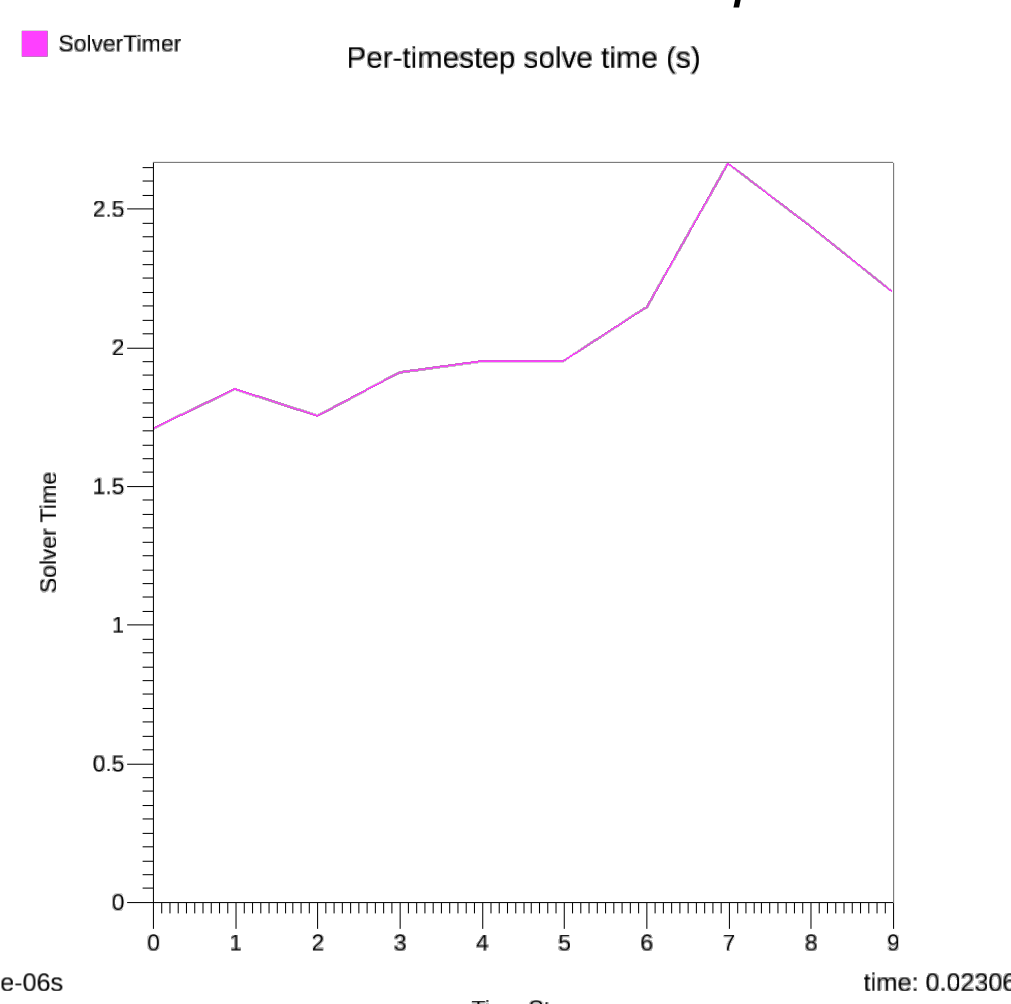
Integration

- Combining in situ performance analysis with scientific visualization and rendering capabilities
- Plot types showing key performance metrics over tasks and over time

Example showing cumulative time per MPI task



Example showing runtime for each timestep



Next Steps

- Data Visualization/Analysis
 - Additional in situ analysis, including temporal data
 - Detailed performance data visualization
- Performance
 - Deployment of a performance database to collect XOLOTL performance results over time
 - Determine regimes where XOLOTL is compute-bound and communication-bound